



THE UNIVERSITY OF
**WESTERN
AUSTRALIA**

CITS3200

Professional Computing

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<http://teaching.csse.uwa.edu.au/units/CITS3200/>

Learning Outcomes

- To develop awareness of the ethical and social responsibilities of computing professionals
- To develop experience using professional practices in a teamwork setting
- To provide a "programming in the large" experience as far as practical within semester boundaries

Learning Outcomes

- To allow for the integration of and reflection on previous computer science knowledge
- **Capstone**
- To develop student capability, confidence and maturity
- To encourage students to be responsible for their own learning
- To model industrial practice regarding commercial software development, and effective client relationships

Lectures

- Lectures aren't the primary focus of this unit, but nonetheless very important.
 - *Talks about important issues by high profile people*
 - *Are being assessed (see below)*
- Lectures covering Software Engineering, Ethics, Professional Practice
 - *I.e. How to be a Professional*
 - *Strong industry focus*
- Mostly face-to-face, some past recordings.
 - *Live records will be recorded*
- Details of topics and times on unit web page
<http://teaching.csse.uwa.edu.au/units/CITS3200>

The project

- A major piece of work, about 300, 360 hours
- Group size will normally be 5-6 (i.e. 60hrs/person)
- Programming is one skill amongst many
 - *All the things you learnt in previous units will potentially be useful.*
 - *Learn to LISTEN*
- Requires commitment and maturity
- Worth 80% (!!!) of unit mark
 - *most of your learning happens here*
 - *Agile methodology: Scrum*
 - *35% group/product based*
 - Instead of one mark per project group, moderated mark per person based on group mark
 - *45% individual*

A Brief Word about IP

- Teams have IP in the things that they create
- Project proposers also have IP (not least because the project is their idea).
 - *Possible third-party IP (e.g. tools, libraries)*
- Each project has a statement about the IP model preferred by the project proposer
 - *Very rarely a problem*
 - *Stated up front*

Team and Project Allocation

- I will be assigning people randomly to groups
- The mapping of people to groups will be posted on the project web page for the unit by Tue morning of Week 1.
- I will email out a URL leading to a Qualtrics hosted survey, where each Team can register their order of preference for the projects
- Arrange a meeting with your group asap, look through the list of projects and get one person from your Team to register your preferences by 4pm on Thursday using the Qualtrics-hosted survey
- I'll post project allocations on Friday, attempting to maximise overall happiness based on lists of Teams' preferences
- Arrange to see your project Client asap

Teams

- Teams must have at least one formal meeting weekly.
 - *Meetings must be minuted*
- Files of Booked Hours spreadsheets, Time sheet and minutes are to be submitted to your Project Team Auditor on Fridays
 - *Late Booked Hours spreadsheet, Minutes, Time-Sheet will result in reduced Professionalism mark*
- First mentor session is in Week 3
 - *4 sessions across semester with a mentor from industry*
 - *Mentor meetings are significant learning opportunities - Don't miss them!*
- When everything is due can be found on the unit Timetable:
 - <https://teaching.csse.uwa.edu.au/units/CITS3200/timetable.html>

Group-Based Assessment

- Project 80 % overall; 35% moderated group-based
 - *Moved from Waterfall to Agile(like)*
 - *3 Sprints with deliverables, (35% all together)*
- Timeline – see Timetable link
- Descriptions linked to Project page
- There are no formal labs or tutorials; no exam

Individual Assessment

- Project 45 %
 - *Professionalism, (10%)*
 - *Assessment of contribution (20%)*
 - The number of hours you contribute, div 10.
 - The mean/expected value is 6 (i.e. 60hrs)
 - *Structured personal reflections at the end of each Sprint (5% each, so 15% across the 3 Sprints)*
- Peer assessment (**)
 - *Using SPARK^{PLUS} after each sprint. Produces an individual multiplier which is applied to group mark*
- Professional Development Portfolio 20%
 - *Reflection on each lecture (with reference to the content) on how that information may help your career going forward*
 - **NO** ChatGPT

Role of Auditor

- An Auditor appointed by the Unit Coordinator will attend 3 Team meetings (see Timetable).
 - *Not there to advise on technicalities. Auditor in sense of one who listens*
 - *Role is to look at leadership (of current Team Manager) and input by team members; perhaps comment on team processes*
- Auditor will also check the veracity of claims for Booked Hours against evidence on GitHub
 - *GitHub to be use for all outputs: code, documents and testing logs*
 - *Auditor in the sense of auditing accounts*

Resources and Professionalism

- Unit web site has a Resources page
- Many useful resources, including links to resources to bring you up to speed with Git.
- Please note the resources related to Ethics, particularly UWA Code of Ethics and Code of Conduct.
 - *Professionalism, both in person and electronically*
- If you have a Conflict of Interests with either your project Client or team's Auditor, please let me know.
 - *Personal/professional connection*
 - *Need not prevent you/your team working with that Client/Auditor, but must be disclosed and managed*

Time management

- Managing your time is a crucial skill
 - *Watch out for spending 15 minutes here and there without getting anywhere*
 - *Minimise wasted meetings*
- Two reasons:
 - *Don't overdo things, as CITS3200 not your only unit*
 - *Will be doing an analysis of time spent versus estimates for Sprint 2, 3 Retrospectives*

Handling the Timesheet

- MS Excel spreadsheet
- Submitted by Team Manager every Friday *starting Week 2*, based on Booked Hours spreadsheet sent to him/her by Team Members
- Read the Instructions on the worksheet
- Your estimates will change over time – this is a good thing: it shows you are monitoring your project and constantly reevaluating!
- You will be referring to these estimate in your team reflections at the end of Sprints

TimeSheet - General Tasks

- List of general tasks are there already.
- You can add to it, but don't remove them if you add a task fill in the week added column
- Fill in the total hours your group has allocated to the project
- Fill in the team member responsible
- Each week fill in
 - the Actual time you spend on each task (A)
 - the time you estimate *is remaining*. (E)
 - If you complete a task put the week number in the completed column

Fill in the actual time spent

Fill in the estimated time remaining

If you complete a task fill in the week

Task			Estimated time remaining, A=Actual time spent this week													
Task Name	Week Added	Team Members Responsible	week 5 A	week 6 E A	week 7 E A	week 8 E A	week 9 E A	week 10 E A	week 11 E A	Completed (Week Number)						
Learning Techniques and tasks (eg bugzilla and CVS)	0															
Research and Investigation	0															
Requirements Gathering	0															
Requirements Analysis	0															
System Design	0															
Test Design	0															
Documentation	0															
Project Meeting and Communication	0															
Review	0															

Add tasks here

Fill in the week added

Fill in the person responsible; be specific

Fill in total time allocated

Requirements

- Add the requirements in when you know them. Put in the name of the requirement
 - *The week added*
 - *Who is responsible*
 - *The client value*
 - *How difficult you think it is (easy, medium, hard)*

Requirements

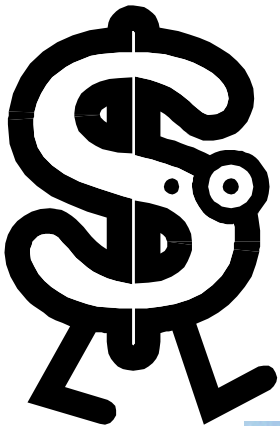
- Each week fill in
 - *the Actual time you spend on coding (CA)*
 - *The Estimated time you have left on coding (CE)*
 - *The Actual time you spend testing (TA)*
 - *The Estimated time you have left on testing (TE)*
 - *If you complete a requirement put the week number in the completed column*
 - *If you drop the requirement put the week number in the dropped column*

Results

- Don't change any existing formulas on this sheet but feel free to add anything that you think will help you
- Total Time Spent shows
 - *How your time differs with the recommended 60hrs*
 - *How your time differs with the time you agreed to spend*
 - *How your time differs with the estimates you gave when deliverables A and B were due*
- Requirements
 - *Number of requirements met*
 - *The value of the requirements met*
 - *The number scrubbed and the value scrubbed*
- Tasks
 - *The number of tasks remaining and the number completed*

TOTAL TIME SPENT			
Suggested Total Time to be spent by group =	0	(Computed as 60 hours per person)	
Actual Total Time Spent By Group =	0		
Hours Remaining From Suggested Time Budget =	0	within budget	
Hours Remaining From Your Groups Chosen Time Budget =	0	within budget	
Initial Time Estimate compared to Actual Time Spent =	0	within estimate (Taken from week 4)	
Initial Time Estimate compared to Actual Time Spent =	0	within estimate (Taken from week 8)	
REQUIREMENTS			
Number of Requirements Met =	0		
Value of Requirements Met =	0	less than 60% met	
Number of Requirements Scrubbed =	0		
Value of Requirements Scrubbed =	0	less than 40% scrubbed	
TASKS			
Number of Tasks Completed =	0		
Number of Tasks Remaining =	9		

Determining Client Value using the hundred-dollar test



What is it?

- A quick and easy method of getting your client to indicate the importance they place on a requirement. We use money as its something most people are used to thinking about!
- This will show you the relative values of each requirement – i.e. you can see how much more important one requirement is to another so you will know where your time is best spent!

How to use it

- Develop the list of your requirements with the client
- Go back to the client with the final list of requirements
- Tell them that they have \$100 to divide over the requirements.
 - *There is no point distributing the money evenly!*
- The way that they spend the \$100 indicates the priority that they put on each requirement

How to use it – An Example

Requirement	Value
Authentication System	\$20
Database	\$40
GUI	\$20
Web Access	\$15
Command line access	\$5

Why we use it

In your project there will be more requirements than it is possible for you to meet with your time constraints

The \$100 test shows us:

- where our time is best spent
- how much of the value of the total project we are meeting by fulfilling one requirement

Lost?

- Everything you need to know about the unit can be found at:
<http://teaching.csse.uwa.edu.au/units/CITS3200>



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