

# **CITS1001 Object-Oriented Programming and Software Engineering**

School of Computer Science & Software Engineering  
The University of Western Australia

## **MID-SEMESTER TEST 2017**

Name	
Student Number	

- This Paper contains 12 pages, 15 questions. Each question is worth 1 mark for a total of 15 marks.
- Candidates should answer all 15 questions on the machine readable answer sheet provided.
- Mark your answers by filling in the appropriate circles 1 to 15 on the answer sheet. Ignore questions 16-125.
- Write your name and student number on both the question sheet and answer sheet and also fill in the name and number circles.
- The papers will be marked by an automatic scanner so make sure that your selections are clear.
- Use the blank pages at the end of the question paper for rough work.
- Students will not be allowed to leave the room during the test (except in an emergency). If you finish early, please check your answers and sit quietly.

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1. What sort of variables are used to store the state of an individual object?
  - a. Local variables.
  - b. Parameter variables.
  - c. Primitive variables.
  - d. Reference variables.
  - e. Field variables.
  
2. Suppose a class `ClockDisplay` includes the declaration `private NumberDisplay hours;`  
What does `setValue` refer to in the statement `hours.setValue(11);`?
  - a. It is a field belonging to the class `NumberDisplay`.
  - b. It is a method belonging to the class `NumberDisplay`.
  - c. It is a method belonging to the object `hours`.
  - d. It is a method belonging to an object of type `ClockDisplay`.
  - e. It is a field belonging to the object `hours`.
  
3. A class `Book` has the following fields:

```
private String author;  
private String title;  
private int yearPublished;  
private int pages;
```

Which of the following method signatures would be most appropriate for a method `mostRecent` that returns the publication year of the most recently published book in a collection of books.

- a. `public void mostRecent()`
- b. `private int mostRecent()`
- c. `public int mostRecent(ArrayList<Book> booklist)`
- d. `public Book mostRecent(ArrayList<Book> booklist)`
- e. `public String mostRecent(Book book)`

4. Consider the variable declaration:

```
Student fred;
```

Which of the following best describes the effect of this code.

- a. It calls the `Student` class constructor
  - b. It creates a `Student` object called `fred`
  - c. It initializes the variable `fred` to the value 0
  - d. It creates a variable called `fred` of type `Student`
  - e. It is invalid because you cannot declare an object without initializing it
5. Which sentence best describes the value of the variable `c3` after the following code is run.

```
Circle c1, c2, c3;  
c1 = new Circle();  
c1.moveHorizontal(100);  
c1.changeColor("red");  
c2 = new Circle();  
c1 = c2;  
c3 = c1;
```

- a. Nothing — compilation fails at line 3 because the method call does not have a target object.
- b. A reference to a `Circle` object with red colour.
- c. A reference to a newly created default `Circle` object.
- d. A reference to an incorrectly constructed `Circle` object.
- e. `null` since object `c3` has not been constructed.

```

6. public class BankAccount {

    private int balance;
    private int total;

    public BankAccount(int balance) {
        this.balance = balance;
        total = balance;
    }

    public void deposit(int amount) {
        balance = balance + amount;
        total = total + amount;
    }

    public void withdraw(int amount) {
        balance = balance - amount;
        total = total + amount;
    }

    public int getBalance() { return balance; }

    public int getTotal() { return total; }
}

```

Given the class definition of BankAccount above, what would be printed by the following code?

```

BankAccount b1 = new BankAccount(1000);
BankAccount b2 = new BankAccount(500);
b1.deposit(1500);
b2.withdraw(200);
b1.deposit(b2.getBalance());
System.out.println(b1.getTotal() + " and " + b2.getTotal());

```

- a. 300 and 2800
- b. 1000 and 500
- c. 1700 and 700
- d. 2500 and 700
- e. 2800 and 700

7. The variable `int runTime` contains the running time of a movie in minutes. You wish to convert it to the normal hours and minutes notation (e.g. 123 minutes gives hours=2 hours and minutes=3). Which are the correct lines of code for this task ?
- a. `int hours = runTime / 60;`  
`int minutes = (runTime - hours * 60) / 60;`
  - b. `int hours = runTime % 60;`  
`int minutes = runTime;`
  - c. `int hours = runTime / 60;`  
`int minutes = runTime % 60;`
  - d. `int hours = runTime / 60;`  
`int minutes = runTime / 60 * minutes;`
  - e. `int hours = runTime % 60;`  
`int minutes = runTime / 60;`
8. What is the result of evaluating of the expression `3 < 5 == 5 > 3`
- a. It causes a syntax error.
  - b. It causes a type error.
  - c. It causes a run-time error.
  - d. It evaluates to `false`.
  - e. It evaluates to `true`.

9. What is the value of array element `a[99]` after executing the following statements?

```
int[] a = new int[100];
a[0] = 1;
for (int i = 1; i < a.length; i++) {
    a[i] = 1 - a[i-1];
}
```

- a. -2
  - b. -1
  - c. 0
  - d. 1
  - e. 2
10. What is the value of the expression `s1+s2+s3` after the following statements are executed?

```
String s1 = "have ";
String s2 = "some ";
String s3 = "fun ";
s2 = s3;
s3 = s1;
s1 = s2;
```

- a. "have some fun "
- b. "fun some have "
- c. "fun fun have "
- d. "s1+s2+s3"
- e. None of the above.

11. What does `bMystery(false, false)` return ?

```
public int bMystery(boolean b1, boolean b2)
{
    if (b1 && b2) {
        return 100;
    } else if (b1 || b2) {
        return 200;
    } else {
        return 300;
    }
}
```

- a. 100
- b. 200
- c. 300
- d. true
- e. false

12. How many of these statements apply to a large program written in good object-oriented style?

- The problem is decomposed into several classes.
- Each class provides a narrow range of well-defined services.
- Each class hides its implementation details as far as possible.
- Objects communicate as little as possible at runtime.

- a. 0
- b. 1
- c. 2
- d. 3
- e. 4



13. The following method is intended to count the number of marks that are in the range low to high (inclusive), but it is missing one line of code.

```
public int countNumInRange(int low, int high)
{
    int count=0;
    for (StudentMark sm : marks) {
        //missing line of code here
        {
            count++;
        }
    }
    return count;
}
```

Which of the following lines of code should replace the comment line (`//missing line of code here`) so that the method returns the correct result ?

- a. `if (low < sm.getMark())`
- b. `if (high > sm.getMark())`
- c. `if ((low <= sm.getMark()) || (sm.getMark() <= high))`
- d. `if ((low <= sm.getMark()) && (sm.getMark() <= high))`
- e. `if (low < high)`

14. The following method is logically incorrect. It is intended to find the maximum balance of a `BankAccount` object from a collection of `BankAccount` objects.

```
public int highestBalance( ArrayList<BankAccount> customers)
{
    int max = 0;
    for (BankAccount acc : customers) {
        if ( acc.getBalance() > max) {
            max = acc.getBalance();
        }
    }
    return max;
}
```

Which of the following statements best describes a situation in which `highestBalance` returns the wrong result ?

- a. It fails whenever there is at least one `BankAccount` with a zero balance.
- b. It fails whenever there are two or more `BankAccounts` with the same maximum balance.
- c. It fails when every `BankAccount` has a negative balance.
- d. It fails whenever the first customer has the highest balance.
- e. It fails whenever the customer collection contains only one `BankAccount`.

15. What is the effect of executing the following Java statements?

```
ArrayList<Employee> staff = new ArrayList<Employee>();  
for (int i = 0; i < 20; i++) {  
    staff.add(new Employee());  
}
```

- a. An `Employee` object representing an organisation with twenty staff is created
- b. A list containing twenty newly constructed `Employee` objects is created.
- c. A list variable is created, and initialized to the default value `null`
- d. A list containing twenty `null` objects is created.
- e. Twenty variables, each referring to an objects of type `Employee` are created.

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